

The Tower – Level Two Brief

General Structure:

The Tower is a massive, radial wheel structure orbiting on the L4 LaGrange Point, 422,123 km from Earth, designed to hold and secure powerful Quasar-level individuals who have committed serious crimes or who pose significant threats. The facility utilizes advanced technology to maintain absolute security, suppress the prisoners' powers, and provide an isolated environment that is nearly impenetrable.

Radial Wheel Design:

- **Central Hub:** The core of The Tower houses the Energy Pulse Tower, which powers the entire prison. It creates an omnipresent field that suppresses the abilities of anyone within its range. This pulse extends into all sectors and ensures that no Quasar, superhero, or villain can utilize their powers while inside The Tower. The Energy Pulse Tower also controls security features such as force fields, emergency lockdowns, and surveillance systems.
- **Four Spokes:** The main operational sectors extend outward from the central hub, resembling spokes on a wheel. Each sector is assigned a specific role to manage the complex operations of the prison.

Sectors:

1. Sector Orange (Maintenance & Engineering):

- Responsible for keeping The Tower functional, Sector Orange is where engineers and maintenance personnel work to ensure the smooth operation of the Energy Pulse Tower, life support, and other critical systems.
- This sector is equipped with advanced repair bays, drones, and anti-gravity lifts to maintain the vast and intricate structure. It also holds redundant systems to ensure The Tower remains operational during emergencies.

2. Sector Blue (Security & Staff Quarters):

- Sector Blue is home to the security teams responsible for patrolling the prison and ensuring that order is maintained.
- This sector includes staff quarters, training centers, armories, and a tactical command room where security teams are briefed. The security staff are equipped with highly advanced anti-Quasar tech and are trained to respond to any threat, should the Energy Pulse Tower malfunction.
- Armored units and automated drones provide continuous surveillance and monitoring, while weapons designed to neutralize Quasars are kept here.

3. Sector Green (Communications & Command):

- Sector Green contains The Tower's command center, where all operations are monitored and coordinated.
- The control room is equipped with advanced holographic displays that provide real-time updates on security, maintenance, and prisoner status. Communications systems in this

sector allow The Tower to stay in constant contact with external agencies, Earth-based command centers, and other space installations.

- Sector Green also holds emergency escape pods and backup communication arrays in case of critical system failures.

4. Sector Violet (Medical & Administrative Services):

- Sector Violet is divided into three subsections: medical, unsecured facilities, and administration.
 - The medical wing is equipped with advanced medical technology to treat both regular staff and prisoners, including Quasars with enhanced physiology.
 - The administrative wing handles all logistical operations, prison data management, and prisoner intake/release.
 - Unsecured facilities include visitor areas and holding cells for low-level detainees or individuals temporarily held for questioning. All visitors undergo strict security protocols to enter and leave this sector.

Sector Black (The Prison):

Located directly beneath the central hub, Sector Black is the most secure area of The Tower, where the prisoners are kept.

- **Power-Cancelling Cages:** Each cell is equipped with a personalized containment system that adapts to the prisoner's abilities. The cells generate a localized, multi-layered power-suppressing field that nullifies any Quasar abilities, along with energy-dampening restraints tailored to individual prisoners.
- **Isolation Pods:** The most dangerous or volatile prisoners are held in individual isolation pods deep within the sector. These pods are designed to be entirely self-contained and can eject from the facility in extreme emergency situations.
- **Security Measures:** ARNOLD-8 guards, automated defense systems, and reinforced barriers separate prisoners from the main structure. Additionally, the sector's layout is labyrinthine, making it difficult to navigate for anyone unfamiliar with its design.
- **Psychological & Rehabilitative Programs:** Although primarily a detention facility, Sector Black also hosts programs aimed at rehabilitation for prisoners who may have the potential for reintegration. Specialized personnel and medical staff monitor psychological health closely to prevent mental breakdowns from long-term incarceration.

Defensive Systems:

- **Energy Pulse Field:** Generated by the Energy Pulse Tower, the field is the primary defensive system, neutralizing any power-based threat within The Tower.
- **Automated Defense Turrets:** Both internal and external defense turrets are mounted throughout The Tower. These turrets are equipped with energy weapons designed to incapacitate any threats, particularly escape attempts from prisoners or attacks on the facility.

- **Shielding:** The Tower is surrounded by an impenetrable energy shield that protects it from external threats, including space debris, meteor showers, and hostile entities. The shield can be adjusted to focus more energy on weak points or direct threats.

Emergency Protocols:

- **Lockdown Mode:** In the event of a power surge, riot, or external attack, The Tower can go into full lockdown mode. During lockdown, all sectors are sealed off, and additional power is diverted to the security systems in Sector Black.
- **Self-Destruct Protocol:** Reference Classified Black Dawn Protocol and Dropphammer Brief
- This space prison is a formidable containment facility, designed to withstand Omega-level threats and ensure that even the most powerful individuals cannot escape.